

Tim v2  
**Bulge: American Force**

| Veteran M4 Sherman (Late) Tank Company   |       |    | U.S. | LU189         | 91 |
|--|-------|----|------|---------------|----|
| Veteran M4 Sherman (Late) Tank Company HQ  | LU189 | 13 | 12   | -1 M4 SHERMAN |    |
| 2x M4 Sherman (late 75mm)  | 11    |    |      |               |    |
| • Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (75mm) (LU193) for +2 points, or                      |       |    |      |               |    |
| Veteran M4 Sherman (Late) Tank Platoon   | LU190 | 28 | 30   | +2 76MM HVAP  |    |
| 4x M4 Sherman (late 75mm)  | 20    |    |      |               |    |
| • Replace any or all M4 Sherman (late 75mm) with M4 Easy Eight (76mm) (LU192) for +2 points each. (2 selected) |       |    |      |               |    |
| • Replace any or all M4 Sherman (late 75mm) with M4 Sherman (late 76mm) for +1 point each. (1 selected)        |       |    |      |               |    |
| • Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (76mm) (LU193) for +3 points.                         |       |    |      |               |    |
| Veteran M5 Stuart Tank Platoon   | LU164 | 7  | 5    | -2 3RD A.D.   |    |
| 3x M5 Stuart (37mm)  | 7     |    |      |               |    |
| Veteran M4 Sherman (Late) Tank Platoon   | LU190 | 24 | 23   | -2 M4 SHERMAN |    |
| 4x M4 Sherman (late 75mm)  | 20    |    |      | +1 76MM HVAP  |    |
| • Replace any or all M4 Sherman (late 75mm) with M4 Sherman (late 76mm) for +1 point each. (1 selected)        |       |    |      |               |    |
| • Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (76mm) (LU193) for +3 points.                         |       |    |      |               |    |
| T26 Super Pershing Tank Platoon  | LU196 | 16 |      |               |    |
| 1x T26 Super Pershing (90mm)   | 16    |    |      |               |    |
| Veteran Armoured M4 81mm Mortar Platoon  | LU171 | 3  | 2    | -1 3RD A.D.   |    |
| 3x M4 (81mm mortar)  | 3     |    |      |               |    |

| Support                           |       |   | U.S. |  | 17 |
|-----------------------------------|-------|---|------|--|----|
| M7 Priest Artillery Battery       | LU121 | 8 |      |  |    |
| 3x M7 Priest (105mm)              | 8     |   |      |  |    |
| M8 Greyhound Cavalry Recon Patrol | LU174 | 3 |      |  |    |
| 1x M8 Greyhound (37mm)            |       |   |      |  |    |
| 1x Jeep (MG) (LU107)              |       |   |      |  |    |
| 1x Jeep (60mm) (LU107)            | 3     |   |      |  |    |
| Battle Wary Rifle Platoon         | LU206 | 6 |      |  |    |
| 7x M1 Garand rifle team           |       |   |      |  |    |
| 1x M1 Bazooka team                | 6     |   |      |  |    |

| Bulge: American Command Cards                                 |   |    | U.S. |  | -3 |
|---|---|----|------|--|----|
| 76mm Hyper-Velocity AP  |   | 3  |      |  |    |
| Command Card 76mm Hyper-Velocity AP                           | 1 |    |      |  |    |
| • Total per two teams (or part thereof): (3 selected)         |   |    |      |  |    |
| M4 Sherman Tanks  |   | -3 |      |  |    |
| • Command Card M4 Sherman Tanks                               |   |    |      |  |    |
| • Total M4 Sherman (75mm) tanks: (3 selected)                 |   |    |      |  |    |
| 3rd Armored Division Spearhead                                |   | -3 |      |  |    |
| • Command Card 3rd Armored Division Spearhead                 |   |    |      |  |    |
| • Total Veteran M5 Stuart Platoons at -2 points: (1 selected) |   |    |      |  |    |
| • Total other Unit at -1 point: (1 selected)                  |   |    |      |  |    |

**Bulge: American** **Unit Count: 12** **Total Points : 105**

**Card List:**

3rd Armored Division Spearhead  
 76mm Hyper-Velocity AP  
 M4 Sherman Tanks  
 LU107 Jeep  
 LU121 M7 Priest Artillery Battery  
 LU160 Veteran M4 Sherman Tank Platoon  
 LU164 Veteran M5 Stuart Tank Platoon  
 LU171 Veteran Armoured M4 81mm Mortar Platoon  
 LU174 M8 Greyhound Cavalry Recon Patrol  
 LU189 Veteran M4 Sherman (Late) Tank Company HQ  
 LU190 Veteran M4 Sherman (Late) Tank Platoon  
 LU192 M4 Easy Eight  
 LU193 M4 Jumbo  
 LU196 T26 Super Pershing Tank Platoon  
 LU206 Battle Wary Rifle Platoon

**Pick List:**

1 Jeep (60mm)  
 1 Jeep (MG)  
 1 M1 Bazooka team  
 7 M1 Garand rifle team  
 3 M4 (81mm mortar)  
 2 M4 Easy Eight (76mm)  
 1 M4 Jumbo (75mm)  
 2 M4 Jumbo (76mm)  
 3 M4 Sherman (late 75mm)  
 2 M4 Sherman (late 76mm)  
 3 M5 Stuart (37mm)  
 3 M7 Priest (105mm)  
 1 M8 Greyhound (37mm)  
 1 T26 Super Pershing (90mm)

40% = 42

## 3<sup>RD</sup> ARMORED DIVISION SPEARHEAD

*The 3<sup>rd</sup> Armored Division have been fighting the Germans since they landed in Normandy and casualties were getting high.*

Units in this Formation have the following ratings for -3 points per Veteran M4 Sherman (late) Tank Platoon, for -2 points per Veteran M5 Stuart Tank Platoon, Veteran M4 Sherman (late) Assault Gun Platoon or Veteran M24 Chaffee Tank Platoon, and -1 point per other Unit.

MOTIVATION

**RELUCTANT 5+**

Any Units with Protected Ammo change their rating to Remount 4+.

MOTIVATION

Protected Ammo  
Remount **4+**

M26 Pershing Tank Platoons or T26 Super

Pershing Tank Platoons in this Formation do not alter their ratings or points cost.

US, Build, Formation  
(Veteran M4 Sherman (late)  
Tank Company), Title

**0**  
POINTS

## M4 SHERMAN TANKS

*Many tank battalions fought on through the war with their older 75mm armed M4 and M4A1 Shermans, and did not get new 75mm armed M4A3 Shermans. However, these battalions eventually received new 76mm, Easy Eight, and Jumbo tanks.*

You may replace any or all of your M4 Sherman (late) (75mm) tanks with M4 Sherman (75mm) tanks (LU160) for -1 point per tank.

US, Build, Unit  
(Any M4 Sherman (late)  
Tank Company HQ, Any M4  
Sherman (late) Tank Platoon)

**0**  
POINTS

## 76MM HYPER-VELOCITY AP

*Hyper-velocity armour-piercing (HVAP) ammunition was issued to US tank and anti-tank units from late 1944. This anti-tank projectile has a core of a high-density hard tungsten carbide, surrounded by a shell of a lighter aluminium alloy. The kinetic energy of the round is concentrated in the heavier core into a smaller impact area, improving the round's armour penetration.*

All Tank Teams with 76mm guns increase their Anti-tank rating to 13 for +1 point per two teams (or part thereof).

US, Build, Unit (any M4 Sherman  
(late) Tank Company HQ, any M4  
Sherman (late) Tank Platoon)

**0**  
POINTS









# M5 STUART

## VETERAN TANK PLATOON



MOTIVATION

**CONFIDENT 4+**

SKILL

**TRAINED 4+**  
Yankee Ingenuity  
Tactics **3+**



• TANK UNIT •

IS HIT ON  
**CAREFUL 4+**

ARMOUR

**FRONT 4**  
**SIDE & REAR 3**  
**TOP 1**

TACTICAL

12"/30CM

TERRAIN DASH

14"/35CM

CROSS COUNTRY DASH

24"/60CM

ROAD DASH

28"/70CM

CROSS

3+

WEAPON

M5 Stuart (37mm)

RANGE

24"/60CM

ROF

2

HALTED MOVING

2

ANTI-TANK POWER

7

FIRE POWER

4+

NOTES

Stabiliser

M5 Stuart (MGs)

RANGE

16"/40CM

ROF

5

HALTED MOVING

5

ANTI-TANK POWER

2

FIRE POWER

6

NOTES

Self-defence AA



# M5 STUART

## VETERAN TANK PLATOON



### SPECIAL RULES

**Stabiliser:** +1 To Hit for Moving ROF.  
**Self-defence AA:** Weapon can Shoot at Aircraft with ROF 1.



### M5 STUART TANK PLATOON

5x M5 Stuart (37mm)  
4x M5 Stuart (37mm)  
3x M5 Stuart (37mm)

**13 POINTS**

**10 POINTS**

**7 POINTS**



# M4 SHERMAN

## VETERAN TANK PLATOON



MOTIVATION

**CONFIDENT 4+**

SKILL

**TRAINED 4+**  
Yankee Ingenuity  
Tactics **3+**



• TANK UNIT •

IS HIT ON  
**CAREFUL 4+**

ARMOUR

**FRONT 6**  
**SIDE & REAR 4**  
**TOP 1**

TACTICAL

10"/25CM

TERRAIN DASH

12"/30CM

CROSS COUNTRY DASH

18"/45CM

ROAD DASH

20"/50CM

CROSS

3+

WEAPON

M4 Sherman (75mm)

RANGE

28"/70CM

ROF

2

HALTED MOVING

2

ANTI-TANK POWER

10

FIRE POWER

3+

NOTES

Smoke, Stabiliser

M4 Sherman (.50 cal MG)

RANGE

20"/50CM

ROF

3

HALTED MOVING

2

ANTI-TANK POWER

4

FIRE POWER

5+

NOTES

Self-defence AA

M4 Sherman (MGs)

RANGE

16"/40CM

ROF

2

HALTED MOVING

2

ANTI-TANK POWER

2

FIRE POWER

6



# M4 SHERMAN

## VETERAN TANK PLATOON



### SPECIAL RULES

**Self-defence AA:** Weapon can Shoot at Aircraft with ROF 1.  
**Smoke:** Can Shoot Smoke ammunition.  
**Stabiliser:** +1 To Hit for Moving ROF.



### M4 SHERMAN TANK PLATOON

5x M4 Sherman (75mm)  
4x M4 Sherman (75mm)  
3x M4 Sherman (75mm)

**21 POINTS**

**17 POINTS**

**13 POINTS**





# M8 GREYHOUND

## CAVALRY RECON PATROL



MOTIVATION

**CONFIDENT 4+**

Scout  
Counterattack

6

Scout  
Last Stand

5+

SKILL

**VETERAN 3+**

Scout  
Assault

4+

- TANK UNIT • OBSERVER • SCOUT •
- SPEARHEAD •



IS HIT ON

**CAREFUL 4+**

ARMOUR

**FRONT 2**

**SLIDE & REAR 1**

**TOP 0**

| TACTICAL | TERRAIN DASH | CROSS COUNTRY DASH | ROAD DASH | CROSS |
|----------|--------------|--------------------|-----------|-------|
| 10"/25CM | 10"/25CM     | 16"/40CM           | 40"/100CM | 4+    |

WEAPON

M8 (.37mm)

24"/60CM

2

1

7

4+

Overworked

M8 (.50 cal MG)

20"/50CM

3

2

4

5+

Self-defence AA

NOTES



# M8 GREYHOUND

## CAVALRY RECON PATROL



### M8 GREYHOUND CAVALRY RECON PATROL



- 2x M8 Greyhound (37mm)
- 1x Jeep (60mm mortar) (U107)
- 1x Jeep (MG) (U107)

**5 POINTS**

- 1x M8 Greyhound (37mm)
- 1x Jeep (60mm mortar) (U107)
- 1x Jeep (MG) (U107)

**3 POINTS**

#### SPECIAL RULES

**Observer:** Unit Leader can Spot for any friendly Artillery Unit.  
**Overworked:** +1 To Hit for Moving ROF.  
**Scout:** Team can remain Gone to Ground while moving.  
**Self-defence AA:** Weapon can fire at Aircraft with ROF 1.  
**Spearhead:** Unit can move before the game to expand the Deployment Area.

U174



# VETERAN ARMOURED 81MM MORTAR PLATOON



MOTIVATION

**CONFIDENT 4+**

SP Gun  
Counterattack

6

SKILL

**TRAINED 4+**

SP Gun  
Assault

6

Yankee Ingenuity  
Tactics

3+

- TANK UNIT •



IS HIT ON

**CAREFUL 4+**

ARMOUR

**FRONT 1**

**SLIDE & REAR 0**

**TOP 0**

| TACTICAL | TERRAIN DASH | CROSS COUNTRY DASH | ROAD DASH | CROSS |
|----------|--------------|--------------------|-----------|-------|
| 10"/25CM | 10"/25CM     | 16"/40CM           | 32"/80CM  | 4+    |

WEAPON

M4 (81mm mortar)

40"/100CM

ARTILLERY

1

4+

Rear Firing, Smoke Bombardment

M4 (.50 cal MG)

20"/50CM

3

2

4

5+

Self-defence AA

NOTES



# VETERAN ARMOURED 81MM MORTAR PLATOON



### VETERAN ARMOURED 81MM MORTAR PLATOON



- 3x M4 (81mm mortar)

**3 POINTS**

#### SPECIAL RULES

**Rear Firing:** Weapon can only hit targets fully to the rear of the Team.  
**Self-defence AA:** Weapon can Shoot at Aircraft with ROF 1.  
**Smoke Bombardment:** Once per game can fire a Smoke Bombardment.

U171





# M4 SHERMAN (LATE)



MOTIVATION

**CONFIDENT 4+**  
Protected Ammo  
Remount 3+

SKILL

**TRAINED 4+**  
Yankee Ingenuity  
Tactics 3+

• TANK UNIT •



IS HIT ON  
**CAREFUL 4+**

ARMOUR

**FRONT 7**  
**SIDE & REAR 4**  
**TOP 1**

| TACTICAL | TERRAIN DASH | CROSS COUNTRY DASH | ROAD DASH | CROSS |
|----------|--------------|--------------------|-----------|-------|
| 10"/25CM | 14"/35CM     | 18"/45CM           | 20"/50CM  | 3+    |

WEAPON

|                                | RANGE    | HALTED | MOVING | ANTI-TANK POWER | FIRE | NOTES             |
|--------------------------------|----------|--------|--------|-----------------|------|-------------------|
| M4 Sherman (late) (75mm)       | 28"/70CM | 2      | 2      | 10              | 3+   | Smoke, Stabiliser |
| M4 Sherman (late) (76mm)       | 36"/90CM | 2      | 2      | 12              | 3+   | No HE, Stabiliser |
| M4 Sherman (late) (.50 cal MG) | 20"/50CM | 3      | 2      | 4               | 5+   | Self-defence AA   |
| M4 Sherman (late) (MGs)        | 16"/40CM | 2      | 2      | 2               | 6    |                   |



# M4 SHERMAN (LATE)



## M4 SHERMAN (LATE) VETERAN TANK PLATOON



5x M4 Sherman (late 75mm) **25 POINTS**  
4x M4 Sherman (late 75mm) **20 POINTS**  
3x M4 Sherman (late 75mm) **15 POINTS**

### M4 EASY EIGHT (76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Easy Eight (U192) for +2 points each.

### M4 SHERMAN (LATE 76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Sherman (late 76mm) for +1 point each.

### SPECIAL RULES

**No HE:** No HE targeting Infantry or Guns adds +1 to the score needed To Hit.  
**Self-defence AA:** Weapon can Shoot at Aircraft with ROF 1.  
**Smoke:** Can Shoot Smoke ammunition.  
**Stabiliser:** +1 To Hit for Moving ROF.

### JUMBO OPTION

• Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (75mm) (U193) for +2 points, or M4 Jumbo (76mm) (U193) for +3 points.

**U190**



# M4 SHERMAN (LATE)



MOTIVATION

**CONFIDENT 4+**  
Protected Ammo  
Remount 3+

SKILL

**TRAINED 4+**  
Yankee Ingenuity  
Tactics 3+

• TANK FORMATION •



IS HIT ON  
**CAREFUL 4+**

ARMOUR

**FRONT 7**  
**SIDE & REAR 4**  
**TOP 1**

| TACTICAL | TERRAIN DASH | CROSS COUNTRY DASH | ROAD DASH | CROSS |
|----------|--------------|--------------------|-----------|-------|
| 10"/25CM | 14"/35CM     | 18"/45CM           | 20"/50CM  | 3+    |

WEAPON

|                                | RANGE    | HALTED | MOVING | ANTI-TANK POWER | FIRE | NOTES             |
|--------------------------------|----------|--------|--------|-----------------|------|-------------------|
| M4 Sherman (late) (75mm)       | 28"/70CM | 2      | 2      | 10              | 3+   | Smoke, Stabiliser |
| M4 Sherman (late) (76mm)       | 36"/90CM | 2      | 2      | 12              | 3+   | No HE, Stabiliser |
| M4 Sherman (late) (.50 cal MG) | 20"/50CM | 3      | 2      | 4               | 5+   | Self-defence AA   |
| M4 Sherman (late) (MGs)        | 16"/40CM | 2      | 2      | 2               | 6    |                   |



# M4 SHERMAN (LATE)



# M4 SHERMAN (LATE)



## M4 SHERMAN (LATE) VETERAN TANK COMPANY HQ

2x M4 Sherman (late 75mm) **11 POINTS**

### M4 EASY EIGHT (76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Easy Eight (U192) for +2 points each.

### M4 SHERMAN (LATE 76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Sherman (late 76mm) for +1 point each.

### JUMBO OPTION

• Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (75mm) (U193) for +2 points, or M4 Jumbo (76mm) (U193) for +3 points.

## M4 SHERMAN (LATE) VETERAN TANK COMPANY

### FORMATION CONTAINS:

- 1 Veteran M4 Sherman (late) Tank Company HQ (U189)
- 1 Veteran M4 Sherman (late) Tank Platoon (U190) *or* M26 Pershing Tank Platoon (U195)
- 1 Veteran M4 Sherman (late) Tank Platoon (U190)
- 1 Veteran M5 Stuart Tank Platoon (U164) *or* Veteran M24 Chaffee Tank Platoon (U198)
- 0-1 Veteran M4 Sherman (late) Tank Platoon (U190)
- 0-1 T26 Super Pershing Tank Platoon (U196)
- 0-1 Veteran Armoured 81mm Mortar Platoon (U177)
- 0-1 M4 Sherman (Calliope) Tank Platoon (U186) *or* M4 Sherman (late) Veteran Assault Gun Platoon (U191)

**U189**





# M4 JUMBO



MOTIVATION

**CONFIDENT 4+**  
Protected Ammo  
Remount

SKILL

**TRAINED 4+**  
Yankee Ingenuity  
Tactics

• TANK •



IS HIT ON  
**CAREFUL 4+**

ARMOUR

**FRONT 11**  
**SIDE & REAR 8**  
**TOP 1**

TACTICAL

10"/25CM

TERRAIN DASH

12"/30CM

CROSS COUNTRY DASH

16"/40CM

ROAD DASH

18"/45CM

CROSS

4+

WEAPON

M4 Jumbo (75mm)

RANGE

28"/70CM

HALTED

2

MOVING

2

ANTI-TANK

10

FIRE POWER

3+

NOTES

Smoke, Stabiliser

M4 Jumbo (76mm)

RANGE

36"/90CM

HALTED

2

MOVING

2

ANTI-TANK

12

FIRE POWER

3+

NOTES

No HE, Stabiliser

M4 Jumbo (.50 cal MG)

RANGE

20"/50CM

HALTED

3

MOVING

2

ANTI-TANK

4

FIRE POWER

5+

NOTES

Self-defence AA

M4 Jumbo (MGs)

RANGE

16"/40CM

HALTED

2

MOVING

2

ANTI-TANK

2

FIRE POWER

2

NOTES

6



# M4 EASY EIGHT



MOTIVATION

**CONFIDENT 4+**  
Protected Ammo  
Remount

SKILL

**TRAINED 4+**  
Yankee Ingenuity  
Tactics

• TANK • SMOOTH RIDE •



IS HIT ON  
**CAREFUL 4+**

ARMOUR

**FRONT 7**  
**SIDE & REAR 4**  
**TOP 1**

TACTICAL

10"/25CM

TERRAIN DASH

14"/35CM

CROSS COUNTRY DASH

18"/45CM

ROAD DASH

20"/50CM

CROSS

2+

WEAPON

M4 Easy Eight (76mm)

RANGE

36"/90CM

HALTED

2

MOVING

2

ANTI-TANK

12

FIRE POWER

3+

NOTES

No HE, Stabiliser

M4 Easy Eight (.50 cal MG)

RANGE

20"/50CM

HALTED

3

MOVING

2

ANTI-TANK

4

FIRE POWER

5+

NOTES

Self-defence AA

M4 Easy Eight (MGs)

RANGE

16"/40CM

HALTED

2

MOVING

2

ANTI-TANK

2

FIRE POWER

2

NOTES

6



# M4 JUMBO



## SPECIAL RULES

**No HE:** No HE targeting Infantry or Guns adds +1 to the score needed To Hit.

**Self-defence AA:** Weapon can Shoot at Aircraft with ROF 1.

**Smoke:** Can Shoot Smoke ammunition. Stabiliser: +1 To Hit for Moving ROF.

U193



# M4 EASY EIGHT



## SPECIAL RULES

**No HE:** No HE targeting Infantry or Guns adds +1 to the score needed To Hit.

**Self-defence AA:** Weapon can Shoot at Aircraft with ROF 1.

**Smooth Ride:** Team does not suffer +1 Penalty To Hit for Stabiliser if it moves less than 4"/10cm in the Movement Step.

**Stabiliser:** +1 To Hit for Moving ROF.

U192





## BATTLE WEARY RIFLE PLATOON



MOTIVATION

**RELUCTANT 5+**

*Blood 'n' Guts Rally*

IS HIT ON  
**CAREFUL 4+**

SAVE

**3+**  
Infantry

SKILL  
**TRAINED 4+**  
*Yankee Ingenuity Tactics*



• INFANTRY UNIT • OBSERVER •

| TACTICAL | TERRAIN DASH | CROSS COUNTRY DASH | ROAD DASH | CROSS |
|----------|--------------|--------------------|-----------|-------|
| 8"/20CM  | 8"/20CM      | 14"/35CM           | 14"/35CM  | AUTO  |

| WEAPON                     | RANGE    | ROF | ANTI-TANK | FIRE-POWER | NOTES                    |
|----------------------------|----------|-----|-----------|------------|--------------------------|
| M1 Garand rifle team       | 16"/40CM | 1   | 2         | 6          |                          |
| M1 Bazooka team            | 8"/20CM  | 1   | 1         | 10         | Assault 5+, Slow Firing  |
| OPTIONAL<br>M1919 LMG team | 16"/40CM | 5   | 2         | 6          | Assault 5+, Heavy Weapon |
| OPTIONAL<br>M1917 HMG team | 24"/60CM | 6   | 2         | 6          | Assault 5+, Heavy Weapon |



## BATTLE WEARY RIFLE PLATOON



IS HIT ON  
**BATTLE WEARY RIFLE PLATOON**

- 10x M1 Garand rifle team
- 1x M1 Bazooka team
- 7x M1 Garand rifle team
- 1x M1 Bazooka team

**9 POINTS**

**6 POINTS**

### OPTIONS

- Add one M1 Bazooka team for +1 point.
- Add up to two M1919 LMG teams for +1 point per team.
- Add one M1917 HMG team for +2 points.

### SPECIAL RULES

**Assault 5+:** Team hits on 5+ in Assaults.  
**Heavy Weapon:** Team cannot Charge into Contact.  
**Observer:** Unit Leader can Spot for any friendly Artillery Unit.  
**Slow Firing:** +1 To Hit for Moving ROF.

U206



## T26 SUPER PERSHING TANK PLATOON



MOTIVATION

**CONFIDENT 4+**

SKILL  
**TRAINED 4+**  
*Yankee Ingenuity Tactics*



• TANK UNIT •

IS HIT ON  
**CAREFUL 4+**

AMOUR

FRONT **13**  
SIDE & REAR **6**  
TOP **2**

| TACTICAL | TERRAIN DASH | CROSS COUNTRY DASH | ROAD DASH | CROSS |
|----------|--------------|--------------------|-----------|-------|
| 10"/25CM | 12"/30CM     | 16"/40CM           | 18"/45CM  | 5+    |

| WEAPON                         | RANGE     | HALTED | ROF | ANTI-TANK | FIRE-POWER | NOTES           |
|--------------------------------|-----------|--------|-----|-----------|------------|-----------------|
| T26 Super Pershing (90mm)      | 48"/120CM | 2      | 1   | 18        | 3+         |                 |
| T26 Super Pershing (50 cal MG) | 20"/50CM  | 3      | 2   | 4         | 5+         | Self-defence AA |
| T26 Super Pershing (MGS)       | 16"/40CM  | 2      | 2   | 2         | 6          |                 |



## T26 SUPER PERSHING TANK PLATOON



T26 SUPER PERSHING  
TANK PLATOON

1x T26 Super Pershing (90mm)

**16 POINTS**

### SPECIAL RULES

**Self-defence AA:** Weapon can Shoot at Aircraft with ROF 1.

U196