

L2024 - Bart - Veteran M4 Sherman Tank Company

Bulge: American Force

Veteran M4 Sherman (Late) Tank Company		U.S.	LU189	80
Veteran M4 Sherman (Late) Tank Company HQ	LU189	13		
2x M4 Sherman (late 75mm)	11			
• Replace any or all M4 Sherman (late 75mm) with M4 Sherman (late 76mm) for +1 point each. (2 selected)				
Veteran M4 Sherman (Late) Tank Platoon	LU190	24		
4x M4 Sherman (late 75mm)	20			
• Replace any or all M4 Sherman (late 75mm) with M4 Sherman (late 76mm) for +1 point each. (4 selected)				
Veteran M4 Sherman (Late) Tank Platoon	LU190	24		
4x M4 Sherman (late 75mm)	20			
• Replace any or all M4 Sherman (late 75mm) with M4 Sherman (late 76mm) for +1 point each. (4 selected)				
T26 Super Pershing Tank Platoon	LU196	16		
1x T26 Super Pershing (90mm)	16			
Veteran Armoured M4 81mm Mortar Platoon	LU171	3		
3x M4 (81mm mortar)	3			

Support		U.S.		25
M8 Greyhound Cavalry Recon Patrol	LU174	3		
1x M8 Greyhound (37mm)				
1x Jeep (MG) (LU107)				
1x Jeep (60mm) (LU107)	3			
Veteran M5 Stuart Tank Platoon	LU164	7		
3x M5 Stuart (37mm)	7			
Bastogne Parachute Rifle Platoon	LU212	15		
5x M1919 and M1 Garand rifle team				
1x 60mm mortar				
1x M1 Bazooka team	12			
• Add a second M1 Bazooka team for +1 point.				
• Add up to two M1919 LMG teams for +1 point per team. (2 selected)				

Bulge: AmericanUnit Count: 8Total Points : 105

Card List:

LU107 Jeep
 LU164 Veteran M5 Stuart Tank Platoon
 LU171 Veteran Armoured M4 81mm Mortar Platoon
 LU174 M8 Greyhound Cavalry Recon Patrol
 LU189 Veteran M4 Sherman (Late) Tank Company HQ
 LU190 Veteran M4 Sherman (Late) Tank Platoon
 LU192 M4 Easy Eight
 LU193 M4 Jumbo
 LU196 T26 Super Pershing Tank Platoon
 LU212 Bastogne Parachute Rifle Platoon

Pick List:

1 60mm mortar
 1 Jeep (60mm)
 1 Jeep (MG)
 2 M1 Bazooka team
 5 M1919 and M1 Garand rifle team
 2 M1919 LMG
 3 M4 (81mm mortar)
 10 M4 Sherman (late 76mm)
 3 M5 Stuart (37mm)
 1 M8 Greyhound (37mm)
 1 T26 Super Pershing (90mm)



M5 STUART

VETERAN TANK PLATOON



MOTIVATION

CONFIDENT 4+

SKILL

TRAINED 4+
Vanage Ingenuity
Tactics **3+**



IS HIT ON

CAREFUL 4+

ARMOUR

FRONT 4
SLIDE & REAR 3
TOP 1

TACTICAL

12"/30CM

TERRAIN DASH

14"/35CM

CROSS COUNTRY DASH

24"/60CM

ROAD DASH

28"/70CM

CROSS

3+

WEAPON

M5 Stuart (37mm)

RANGE

24"/60CM

ROF

2

ANTI-TANK

7

FIRE POWER

4+

NOTES

Stabiliser

M5 Stuart (MGs)

16"/40CM

5

5

2

6

Self-defence AA



JEEP



MOTIVATION

AS PER UNIT

SKILL

AS PER UNIT

• UNARMOURD TANK • COMPONENT •



IS HIT ON

AS PER UNIT

SAVE

Unarmoured Tank **4+**

TACTICAL

12"/30CM

TERRAIN DASH

12"/30CM

CROSS COUNTRY DASH

20"/50CM

ROAD DASH

48"/120CM

CROSS

4+

WEAPON

Jeep (50 cal MG)

RANGE

20"/50CM

ROF

3

ANTI-TANK

4

FIRE POWER

5+

NOTES

Self-defence AA

Jeep (MG)

16"/40CM

3

3

2

6

Self-defence AA

Jeep (60mm mortar)

32"/80CM

ARTILLERY

1

4+



M5 STUART

VETERAN TANK PLATOON



VETERAN M5 STUART TANK PLATOON

5x M5 Stuart (37mm)
4x M5 Stuart (37mm)
3x M5 Stuart (37mm)

13 POINTS

10 POINTS

7 POINTS

SPECIAL RULES

Stabiliser: +1 To Hit for Moving ROF.
Self-defence AA: Weapon can Shoot at Aircraft with ROF 1.

U164



JEEP



JEEP

SPECIAL RULES

Component: Team uses ratings of parent Unit.
Self-defence AA: Weapon can Shoot at Aircraft with ROF 1.
Unarmoured: Team cannot Charge into Contact and must Break Off.

U107



M8 GREYHOUND

CAVALRY RECON PATROL



MOTIVATION

CONFIDENT 4+

Scout
Counterattack

6

Scout
Last Stand

5+

SKILL

VETERAN 3+

Scout
Assault

4+

- TANK UNIT • OBSERVER • SCOUT •
- SPEARHEAD •



IS HIT ON

CAREFUL 4+

ARMOUR

FRONT 2

SLIDE & REAR 1

TOP 0

TACTICAL	TERRAIN DASH	CROSS COUNTRY DASH	ROAD DASH	CROSS
10"/25CM	10"/25CM	16"/40CM	40"/100CM	4+

WEAPON

M8 (.37mm)

24"/60CM

2

1

7

4+

Overworked

M8 (.50 cal MG)

20"/50CM

3

2

4

5+

Self-defence AA

NOTES



M8 GREYHOUND

CAVALRY RECON PATROL



M8 GREYHOUND CAVALRY RECON PATROL



- 2x M8 Greyhound (37mm)
- 1x Jeep (60mm mortar) (U107)
- 1x Jeep (MG) (U107)

5 POINTS

- 1x M8 Greyhound (37mm)
- 1x Jeep (60mm mortar) (U107)
- 1x Jeep (MG) (U107)

3 POINTS

SPECIAL RULES

Observer: Unit Leader can Spot for any friendly Artillery Unit.
Overworked: +1 To Hit for Moving ROF.
Scout: Team can remain Gone to Ground while moving.
Self-defence AA: Weapon can fire at Aircraft with ROF 1.
Spearhead: Unit can move before the game to expand the Deployment Area.

U174



VETERAN ARMOURD 81MM MORTAR PLATOON



- TANK UNIT •

CONFIDENT 4+

SP Gun
Counterattack

6

TRAINED 4+

SP Gun
Assault

6

Yankee Ingenuity
Tactics

3+



IS HIT ON

CAREFUL 4+

ARMOUR

FRONT 1

SLIDE & REAR 0

TOP 0

TACTICAL	TERRAIN DASH	CROSS COUNTRY DASH	ROAD DASH	CROSS
10"/25CM	10"/25CM	16"/40CM	32"/80CM	4+

WEAPON

M4 (81mm mortar)

40"/100CM

ARTILLERY

1

4+

Rear Firing, Smoke Bombardment

M4 (.50 cal MG)

20"/50CM

3

2

4

5+

Self-defence AA

NOTES



VETERAN ARMOURD 81MM MORTAR PLATOON



VETERAN ARMOURD 81MM MORTAR PLATOON



- 3x M4 (81mm mortar)

3 POINTS

SPECIAL RULES

Rear Firing: Weapon can only hit targets fully to the rear of the Team.
Self-defence AA: Weapon can Shoot at Aircraft with ROF 1.
Smoke Bombardment: Once per game can fire a Smoke Bombardment.

U171



M4 SHERMAN (LATE)



MOTIVATION

CONFIDENT 4+
Protected Ammo
Remount

SKILL

TRAINED 4+
Yankee Ingenuity
Tactics

• TANK UNIT •



IS HIT ON
CAREFUL 4+

ARMOUR
FRONT 7

SLIDE & REAR 4

TOP 1

TACTICAL	TERRAIN DASH	CROSS COUNTRY DASH	ROAD DASH	CROSS
10"/25CM	14"/35CM	18"/45CM	20"/50CM	3+

WEAPON

	RANGE	HALTED	MOVING	ANTI-TANK POWER	FIRE	NOTES
M4 Sherman (late) (75mm)	28"/70CM	2	2	10	3+	Smoke, Stabiliser
M4 Sherman (late) (76mm)	36"/90CM	2	2	12	3+	No HE, Stabiliser
M4 Sherman (late) (.50 cal MG)	20"/50CM	3	2	4	5+	Self-defence AA
M4 Sherman (late) (MGs)	16"/40CM	2	2	2	6	



M4 SHERMAN (LATE)



M4 SHERMAN (LATE) VETERAN TANK PLATOON



5x M4 Sherman (late 75mm)

25 POINTS

4x M4 Sherman (late 75mm)

20 POINTS

3x M4 Sherman (late 75mm)

15 POINTS

M4 EASY EIGHT (76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Easy Eight (U192) for +2 points each.

M4 SHERMAN (LATE 76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Sherman (late 76mm) for +1 point each.

SPECIAL RULES

No HE: No HE targeting Infantry or Guns adds +1 to the score needed To Hit.

Self-defence AA: Weapon can Shoot at Aircraft with ROF 1.

Smoke: Can Shoot Smoke ammunition. **Stabiliser:** +1 To Hit for Moving ROF.

JUMBO OPTION

• Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (75mm) (U193) for +2 points, or M4 Jumbo (76mm) (U193) for +3 points.

U190



M4 SHERMAN (LATE)



MOTIVATION

CONFIDENT 4+
Protected Ammo
Remount

SKILL

TRAINED 4+
Yankee Ingenuity
Tactics

• TANK FORMATION •



IS HIT ON
CAREFUL 4+

ARMOUR
FRONT 7

SLIDE & REAR 4

TOP 1

TACTICAL	TERRAIN DASH	CROSS COUNTRY DASH	ROAD DASH	CROSS
10"/25CM	14"/35CM	18"/45CM	20"/50CM	3+

WEAPON

	RANGE	HALTED	MOVING	ANTI-TANK POWER	FIRE	NOTES
M4 Sherman (late) (75mm)	28"/70CM	2	2	10	3+	Smoke, Stabiliser
M4 Sherman (late) (76mm)	36"/90CM	2	2	12	3+	No HE, Stabiliser
M4 Sherman (late) (.50 cal MG)	20"/50CM	3	2	4	5+	Self-defence AA
M4 Sherman (late) (MGs)	16"/40CM	2	2	2	6	



M4 SHERMAN (LATE)



M4 SHERMAN (LATE) VETERAN TANK COMPANY HQ

2x M4 Sherman (late 75mm)

11 POINTS

M4 EASY EIGHT (76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Easy Eight (U192) for +2 points each.

M4 SHERMAN (LATE 76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Sherman (late 76mm) for +1 point each.

SPECIAL RULES

No HE: No HE targeting Infantry or Guns adds +1 to the score needed To Hit.

Self-defence AA: Weapon can Shoot at Aircraft with ROF 1.

Smoke: Can Shoot Smoke ammunition. **Stabiliser:** +1 To Hit for Moving ROF.

JUMBO OPTION

• Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (75mm) (U193) for +2 points, or M4 Jumbo (76mm) (U193) for +3 points.

U190



M4 SHERMAN (LATE)



MOTIVATION

CONFIDENT 4+
Protected Ammo
Remount

SKILL

TRAINED 4+
Yankee Ingenuity
Tactics

• TANK FORMATION •



IS HIT ON
CAREFUL 4+

ARMOUR
FRONT 7

SLIDE & REAR 4

TOP 1

TACTICAL	TERRAIN DASH	CROSS COUNTRY DASH	ROAD DASH	CROSS
10"/25CM	14"/35CM	18"/45CM	20"/50CM	3+

WEAPON

	RANGE	HALTED	MOVING	ANTI-TANK POWER	FIRE	NOTES
M4 Sherman (late) (75mm)	28"/70CM	2	2	10	3+	Smoke, Stabiliser
M4 Sherman (late) (76mm)	36"/90CM	2	2	12	3+	No HE, Stabiliser
M4 Sherman (late) (.50 cal MG)	20"/50CM	3	2	4	5+	Self-defence AA
M4 Sherman (late) (MGs)	16"/40CM	2	2	2	6	



M4 SHERMAN (LATE)



M4 SHERMAN (LATE) VETERAN TANK COMPANY HQ

2x M4 Sherman (late 75mm)

11 POINTS

M4 EASY EIGHT (76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Easy Eight (U192) for +2 points each.

M4 SHERMAN (LATE 76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Sherman (late 76mm) for +1 point each.

SPECIAL RULES

No HE: No HE targeting Infantry or Guns adds +1 to the score needed To Hit.

Self-defence AA: Weapon can Shoot at Aircraft with ROF 1.

Smoke: Can Shoot Smoke ammunition. **Stabiliser:** +1 To Hit for Moving ROF.

JUMBO OPTION

• Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (75mm) (U193) for +2 points, or M4 Jumbo (76mm) (U193) for +3 points.

U190



M4 SHERMAN (LATE)



MOTIVATION

CONFIDENT 4+
Protected Ammo
Remount

SKILL

TRAINED 4+
Yankee Ingenuity
Tactics

• TANK FORMATION •



IS HIT ON
CAREFUL 4+

ARMOUR
FRONT 7

SLIDE & REAR 4

TOP 1

TACTICAL	TERRAIN DASH	CROSS COUNTRY DASH	ROAD DASH	CROSS
10"/25CM	14"/35CM	18"/45CM	20"/50CM	3+

WEAPON

	RANGE	HALTED	MOVING	ANTI-TANK POWER	FIRE	NOTES
M4 Sherman (late) (75mm)	28"/70CM	2	2	10	3+	Smoke, Stabiliser
M4 Sherman (late) (76mm)	36"/90CM	2	2	12	3+	No HE, Stabiliser
M4 Sherman (late) (.50 cal MG)	20"/50CM	3	2	4	5+	Self-defence AA
M4 Sherman (late) (MGs)	16"/40CM	2	2	2	6	



M4 SHERMAN (LATE)



M4 SHERMAN (LATE) VETERAN TANK COMPANY HQ

2x M4 Sherman (late 75mm)

11 POINTS

M4 EASY EIGHT (76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Easy Eight (U192) for +2 points each.

M4 SHERMAN (LATE 76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Sherman (late 76mm) for +1 point each.

SPECIAL RULES

No HE: No HE targeting Infantry or Guns adds +1 to the score needed To Hit.

Self-defence AA: Weapon can Shoot at Aircraft with ROF 1.

Smoke: Can Shoot Smoke ammunition. **Stabiliser:** +1 To Hit for Moving ROF.

JUMBO OPTION

• Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (75mm) (U193) for +2 points, or M4 Jumbo (76mm) (U193) for +3 points.

U190



M4 SHERMAN (LATE)



MOTIVATION

CONFIDENT 4+
Protected Ammo
Remount

SKILL

TRAINED 4+
Yankee Ingenuity
Tactics

• TANK FORMATION •



IS HIT ON
CAREFUL 4+

ARMOUR
FRONT 7

SLIDE & REAR 4

TOP 1

TACTICAL	TERRAIN DASH	CROSS COUNTRY DASH	ROAD DASH	CROSS
10"/25CM	14"/35CM	18"/45CM	20"/50CM	3+

WEAPON

	RANGE	HALTED	MOVING	ANTI-TANK POWER	FIRE	NOTES
M4 Sherman (late) (75mm)	28"/70CM	2	2	10	3+	Smoke, Stabiliser
M4 Sherman (late) (76mm)	36"/90CM	2	2	12	3+	No HE, Stabiliser
M4 Sherman (late) (.50 cal MG)	20"/50CM	3	2	4	5+	Self-defence AA
M4 Sherman (late) (MGs)	16"/40CM	2	2	2	6	



M4 SHERMAN (LATE)



M4 SHERMAN (LATE) VETERAN TANK COMPANY HQ

2x M4 Sherman (late 75mm)

11 POINTS

M4 EASY EIGHT (76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Easy Eight (U192) for +2 points each.

M4 SHERMAN (LATE 76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Sherman (late 76mm) for +1 point each.

SPECIAL RULES

No HE: No HE targeting Infantry or Guns adds +1 to the score needed To Hit.

Self-defence AA: Weapon can Shoot at Aircraft with ROF 1.

Smoke: Can Shoot Smoke ammunition. **Stabiliser:** +1 To Hit for Moving ROF.

JUMBO OPTION

• Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (75mm) (U193) for +2 points, or M4 Jumbo (76mm) (U193) for +3 points.

U190



M4 SHERMAN (LATE)



MOTIVATION

CONFIDENT 4+
Protected Ammo
Remount

SKILL

TRAINED 4+
Yankee Ingenuity
Tactics

• TANK FORMATION •



IS HIT ON
CAREFUL 4+

ARMOUR
FRONT 7

SLIDE & REAR 4

TOP 1

TACTICAL	TERRAIN DASH	CROSS COUNTRY DASH	ROAD DASH	CROSS
10"/25CM	14"/35CM	18"/45CM	20"/50CM	3+

WEAPON

	RANGE	HALTED	MOVING	ANTI-TANK POWER	FIRE	NOTES
M4 Sherman (late) (75mm)	28"/70CM	2	2	10	3+	Smoke, Stabiliser
M4 Sherman (late) (76mm)	36"/90CM	2	2	12	3+	No HE, Stabiliser
M4 Sherman (late) (.50 cal MG)	20"/50CM	3	2	4	5+	Self-defence AA
M4 Sherman (late) (MGs)	16"/40CM	2	2	2	6	



M4 SHERMAN (LATE)



M4 SHERMAN (LATE) VETERAN TANK COMPANY HQ

2x M4 Sherman (late 75mm)

11 POINTS

M4 EASY EIGHT (76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Easy Eight (U192) for +2 points each.

M4 SHERMAN (LATE 76MM) OPTION

• Replace any or all M4 Sherman (late 75mm) with M4 Sherman (late 76mm) for +1 point each.

SPECIAL RULES

No HE: No HE targeting Infantry or Guns adds +1 to the score needed To Hit.

Self-defence AA: Weapon can Shoot at Aircraft with ROF 1.

Smoke: Can Shoot Smoke ammunition. **Stabiliser:** +1 To Hit for Moving ROF.

JUMBO OPTION

• Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (75mm) (U193) for +2 points, or M4 Jumbo (76mm) (U193) for +3 points.

U190



M4 SHERMAN (LATE)



M4 JUMBO



MOTIVATION

CONFIDENT 4+
Protected Ammo
Remount

SKILL

TRAINED 4+
Yankee Ingenuity
Tactics



• TANK •

IS HIT ON
CAREFUL 4+

ARMOUR

FRONT 11

SIDE & REAR 8

TOP 1

TACTICAL

10"/25CM

TERRAIN DASH

12"/30CM

CROSS COUNTRY DASH

16"/40CM

ROAD DASH

18"/45CM

CROSS

4+

WEAPON

M4 Jumbo (75mm)

RANGE

28"/70CM

HALTED

2

MOVING

2

ANTI-TANK

10

FIRE POWER

3+

NOTES

Smoke, Stabiliser

M4 Jumbo (76mm)

36"/90CM

M4 Jumbo (.50 cal MG)

20"/50CM

M4 Jumbo (MGs)

16"/40CM

3

2

4

5+

Self-defence AA



M4 EASY EIGHT



MOTIVATION

CONFIDENT 4+
Protected Ammo
Remount

SKILL

TRAINED 4+
Yankee Ingenuity
Tactics



• TANK • SMOOTH RIDE •

IS HIT ON
CAREFUL 4+

ARMOUR

FRONT 7

SIDE & REAR 4

TOP 1

TACTICAL

10"/25CM

TERRAIN DASH

14"/35CM

CROSS COUNTRY DASH

18"/45CM

ROAD DASH

20"/50CM

CROSS

2+

WEAPON

M4 Easy Eight (76mm)

RANGE

36"/90CM

HALTED

2

MOVING

2

ANTI-TANK

12

FIRE POWER

3+

NOTES

No HE, Stabiliser

M4 Easy Eight (.50 cal MG)

20"/50CM

M4 Easy Eight (MGs)

16"/40CM

3

2

4

5+

Self-defence AA



M4 JUMBO



M4 JUMBO

SPECIAL RULES

No HE: No HE targeting Infantry or Guns adds +1 to the score needed To Hit.

Self-defence AA: Weapon can Shoot at Aircraft with ROF 1.

Smoke: Can Shoot Smoke ammunition. Stabiliser: +1 To Hit for Moving ROF.

U193



M4 EASY EIGHT



M4 EASY EIGHT

SPECIAL RULES

No HE: No HE targeting Infantry or Guns adds +1 to the score needed To Hit.

Self-defence AA: Weapon can Shoot at Aircraft with ROF 1.

Smooth Ride: Team does not suffer +1 Penalty To Hit for Stabiliser if it moves less than 4"/10cm in the Movement Step.

Stabiliser: +1 To Hit for Moving ROF.

U192



BASTOGNE PARACHUTE RIFLE PLATOON



• INFANTRY UNIT • OBSERVER •

MOTIVATION
FEARLESS 3+
Nuts!
Last Stand

IS HIT ON
CAREFUL 4+

SKILL
VETERAN 3+

SAVE
 3+



TACTICAL	TERRAIN DASH	CROSS COUNTRY DASH	ROAD DASH	CROSS
8"/20CM	8"/20CM	14"/35CM	16"/40CM	AUTO

WEAPON	RANGE	ROF		ANTI-TANK POWER	FIRE	NOTES
		HALTED	MOVING			
M1919 & M1 Garand rifle team	16"/40CM	2	1	2	6	
M1 Bazooka team	8"/20CM	1	1	10	5+	Assault 4+, Slow Firing
60mm mortar	32"/80CM	ARTILLERY		1	4+	Assault 4+, Heavy Weapon
OPTIONAL M1919 LMG team	16"/40CM	5	2	2	6	Assault 4+, Heavy Weapon



BASTOGNE PARACHUTE RIFLE PLATOON



PARACHUTE RIFLE PLATOON

- 7x M1919 & M1 Garand rifle team
- 1x 60mm mortar
- 1x M1 Bazooka team
- 5x M1919 & M1 Garand rifle team
- 1x M1 Bazooka team
- 1x 60mm mortar

15 POINTS

12 POINTS

- OPTIONS**
- Add a second M1 Bazooka team for +1 point.
 - Add up to two M1919 LMG teams for +1 point per team.

SPECIAL RULES

Assault 4+: Team hits on 4+ in Assaults.
Heavy Weapon: Team cannot Charge into Contact.
Observer: Unit Leader can Spot for any friendly Artillery Unit.
Slow Firing: +1 To Hit for Moving ROF.

U212



T26 SUPER PERSHING TANK PLATOON



• TANK UNIT •

MOTIVATION
CONFIDENT 4+

IS HIT ON
CAREFUL 4+

SKILL
TRAINED 4+
Yankee Ingenuity
Tactics



AMOUR		TOP
FRONT	13	
SIDE & REAR	6	
		2

TACTICAL	TERRAIN DASH	CROSS COUNTRY DASH	ROAD DASH	CROSS
10"/25CM	12"/30CM	16"/40CM	18"/45CM	5+

WEAPON	RANGE	ROF		ANTI-TANK POWER	FIRE	NOTES
		HALTED	MOVING			
T26 Super Pershing (90mm)	48"/120CM	2	1	18	3+	
T26 Super Pershing (50 cal MG)	20"/50CM	3	2	4	5+	Self-defence AA
T26 Super Pershing (MGs)	16"/40CM	2	2	2	6	



T26 SUPER PERSHING TANK PLATOON



T26 SUPER PERSHING TANK PLATOON

- 1x T26 Super Pershing (90mm)

16 POINTS

SPECIAL RULES

Self-defence AA: Weapon can Shoot at Aircraft with ROF 1.

U196